



Announcement no. 6/2026  
Copenhagen, March 4, 2026

**5<sup>th</sup> Planet Games Highlights *Invincible VS*<sup>™</sup> ‘Game Informer’ Cover Story,  
Includes Reveal of Skybound’s Latest Playable Character**

**COPENHAGEN – March 4, 2026** – Today co-financier 5<sup>th</sup> Planet Games (OAX: 5PG) shares a significant update for shareholders about *Invincible VS*, the upcoming tag fighting game from Skybound Entertainment. *Invincible VS* is featured on the cover of the newest issue of *Game Informer*, a prominent and respected American video game-focused magazine and website. Included in the issue is the reveal of Dupli-Kate as the next playable *Invincible*<sup>™</sup> character coming to the game when it launches this April.

*Invincible VS* will be highlighted across 14 pages in *Game Informer* (Issue 376) with articles providing insight into the game’s conception, development history, and design approach. The magazine will feature two cover art renditions from separate artists: the first by *Invincible VS*’ Art Director Dan Eder and the second by the *Invincible* comic series’ Co-creator Cory Walker. Both art renditions will appear either on the front cover or back cover depending on whether the reader is purchasing from a newsstand or is a monthly subscriber. The print issue will be available in the United States in late March, while a digital version launched this week on [GameInformer.com](https://www.gameinformer.com).

This week Skybound and its first in-house game development studio Quarter Up also revealed a [Dupli-Kate Gameplay Trailer](#). Highlighted in *Game Informer*, this *Invincible* character has the ability to duplicate herself, spawning multiple ‘Kates’ to ultimately overwhelm her opponents in a fighting match. Dupli-Kate joins a growing roster of fan-favorite *Invincible* characters that players can look forward when *Invincible VS* launches for Xbox Series X|S, PlayStation 5 and PC on April 30, 2026. Additional previously announced playable characters include Mark Grayson (*Invincible*), Thula, Bulletproof, Atom Eve, Rex Splode, Omni-Man, Battle Beast, Powerplex, among others.

*Invincible VS* is the first major game set in the *Invincible* universe based on the acclaimed comic book series by Robert Kirkman, Cory Walker and Ryan Ottley. Built from the ground up, the game features favorite characters, iconic locations, bone-breaking combos, and tournament-quality brutal superhuman tag fighting gameplay.

Physical boxed editions of *Invincible VS* will be distributed globally, including by 5<sup>th</sup> Planet Games across the Nordic region under its partnership agreement with Nordisk Interactive A/S; across Eastern Europe in partnership with Glomerk SA; and across the Benelux region in association with BIGBEN Interactive Belgium S.A.

The *Invincible* comic book series ran for fifteen years at Image Comics across a historic 146 issues. Since 2021, *Invincible* has aired as a critically acclaimed adult animated television series and taken on a new life with fans globally, streaming exclusively on Prime Video in more than 240 countries and territories. Season 4 of the Animated Series will debut on March 18, 2026.

#### **ABOUT 5<sup>TH</sup> PLANET GAMES**

5th Planet Games is a video games financing and publishing company located in Copenhagen, active in games across all global platforms and devices. It has a long and successful history of working with established brands and strong IP. Now, in partnership with Skybound Entertainment, the company has extended access to compelling, global IP such as *The Walking Dead*, *Invincible*, and more.

#### **ABOUT SKYBOUND ENTERTAINMENT**

Skybound is the leading entertainment company built to create, produce, scale, and sustain world-class IP across comics, television, film, video games, audio, merchandise and collectibles. Co-founded by visionary creator Robert Kirkman and CEO David Alpert, Skybound owns and controls a portfolio of globally recognized franchises and cultural hits including *The Walking Dead*, *Invincible*, *Impact Winter*, *Stillwater* and others. Through a creator-first model, Skybound has become the go-to launchpad for original stories across all forms of entertainment.

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